

## **ARTQUEST Digital Arts Room 39A**

### **Class Schedule:**

MON.-FRI.PERIODS 1st and 2nd

**Instructor:** [John Sappington](mailto:jsappington@srcs.k12.ca.us) - email address: [jsappington@srcs.k12.ca.us](mailto:jsappington@srcs.k12.ca.us)

**PHONE:** 528-5070 x 6773

**Emergency Mobile :** 707.332.0987

## **Welcome to Digital Arts 2014-15**

### **Dear Parents and Students,**

Hello and welcome (and/or welcome back) to ArtQuest Digital Arts and the 2014-15 School Year! This will be the location of the syllabus and schedule throughout the 2014-15 school year. Please review this document and the **AQ Digital Arts Guidelines and Forms** document provided via the link below:

<http://www.basearts.com/artquest/fall2014/GuidelinesDigitalArt2014.15.pdf>

**Please print, sign and return the Walking Field Trip Permission Form** and the **Information Sheet Statement** by Friday August 29th.  
*Students will receive credit for the return of these documents.*

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### **ArtQuest @ 20! Is This Year's AQ Theme**

AQ began two decades ago with 60 students and just two Arts Specialties - Visual Fine Arts and Multimedia (now divided into Digital Arts and Video Arts) but now has about 540 students and eight different Arts Specialties, four in Visual and four in the Performing Arts. To celebrate being a ripe old 20 years old, this year's AQ focus will be on the last 20 years of the program's interdisciplinary themes, reflecting back and also reinterpreting them in a contemporary context. AQ uses a theme each year to connect the various arts and core-related classes and to create an overarching artistic dialogue throughout the program about various topics and ideas, some relevant to a particular time or context, some focused on a specific performing or visual art work, some humorously thoughtful about the human condition, and some a serious investigation of political or social issues. Interpreted in a wide array by teachers and students, and the projects, events, other activities and outcomes generated have been delightfully surprising. Past AQ themes have been: The Other (94-95), The Coexistence of Order & Chaos (95-96), No Theme ? (aka It's a Mystery!) (96-97), What is Real? Is it Real? (97-98), The War Requiem Project (98-99), The Passage (99-00), World with a View (Bring a Map) (00-01), Child of Our Time (01-02), Revision (02-03), Collective Invention (03-04), Beauty and the Beast (04-05), Atticus (05-06), Patriot Acts (06-07), Where the Wild Things Are (07-08), PROject eARTh (08-09), Rebel With a Cause (09-10), And Now for Something Completely Different! (10-11), We're Not in Kansas Anymore (11-12), Renaissance (12-13), Toward a More Perfect Union (13-14), and of course, this year is ArtQuest@20 (14-15).

### **LAB CONTRIBUTIONS**

As a public school, we are not allowed to require any type of lab fee, but as a materials based program, student lab contributions offset part of the expense for the ArtQuest Digital Arts classes. The lab contributions are for the FULL year, which allows us to do the time-consuming bookkeeping only once, to purchase supplies in bulk and plan our curriculum and materials in advance. We are a projects based program and access to resources generally not available in high school art programs is one of the things that makes ArtQuest unique, gives the message to our students that we truly value their work and provides them with high enough quality materials to support their efforts and to encourage success. While we are sure that everyone is aware of the state of the economy right now, it is always surprising that education gets hit as hard as it does every time there are budget issues. It is of less surprise that the arts get hit hardest. While we recognize the benefits of arts in education, we are the minority. Lab contributions are particularly important now because ArtQuest has taken significant budget cuts over the past few years. We do continue to seek

out a variety of sources of funding, including new grants, community and business support and donations. Major field trips usually involve an additional fee, based on the actual costs of admission and transportation.

Please consider contributing to your student's lab costs. We would appreciate it no later than Friday August 29th, given directly to your student's teacher. Cash or Checks accepted (Checks should be made out to: "ArtQuest at Santa Rosa High School"). If you have financial need for a full or partial scholarship, payment plan or a time extension, parents/guardians should contact their student's teacher directly as soon as possible, or before August 31, to make arrangements at 528-5070 (Voice Mail Box Extensions: Jonn Sappington extension 6773).

All Levels (Beginning, Intermediate, Advanced)- \$125.00 per student for the FULL year. Each student will receive a sketchbook, flash drive, digital printing materials and drawing materials. Other supplies will be made available to students depending on individual class projects. Students will also need to purchase some of their own supplies and find a book bag or backpack to keep their supplies in; they will need them everyday in class. Additional detailed information and additional materials requirements may be forthcoming in individual Class Project Packets as necessary.

### **WALKING FIELD TRIP PERMISSION FORMS**

Please sign and return the Walking Field Trip Permission Form - <http://www.basearts.com/artquest/forms/walkingfieldtrip.pdf> . to us no later than Friday August 29th. While some of you may recall signing a similar form, we request that you sign again and return the form for our classroom records. Remember that this form is only for walking field trips; any that involve transportation will have their own, trip-specific permission required.

**"FRIENDS OF ARTQUEST"** A nonprofit organization of parents, community members and teachers dedicated to supporting the ArtQuest program and the arts in education, Friends of ArtQuest is actively involved in fundraising, helping with all ArtQuest events, exhibits and performances, doing publicity and public relations, chaperoning field trips, and doing a myriad of things that support and advance the program. Please support your student by becoming a member of this important, effective organization. The first parent meeting will be on Monday, August 29<sup>th</sup> at 6:00 pm in Room 21, the Arts Office. For more information please contact the "Friends of ArtQuest Hotline" at (707) 528-5070, x 6787.

### **ESCRIP**

We cannot emphasize the value of this program enough! One of the easiest ways "Friends of ArtQuest" raises funds for ArtQuest is through the "eScrip" program. This is a painless (and free to you) way to contribute directly to your student's specialty; eScrip donates a percent of your purchases at participating merchants, which is then routed to the ArtQuest Digital Arts Specialty, if you specify it. There is no sign-up fee and we ask you to PLEASE go online to their website and fill out the form. It is possible to divide your eScrip contribution if you have children in multiple specialties. Also, if you have friends or relatives who would like to support your student's participation in the ArtQuest program, please have them sign up, too! They are a safe and secure site, and if you have signed up before, you need to update your account annually, so go to <http://www.escrip.com/> to sign up and support Friends of ArtQuest and the Digital Arts program! Again, Important ALERT! Even if you have registered in the past we need a new form each year as merchants often change policies and require updated registration. Safeway requires an annual reenrollment.

**IMPORTANT FALL DATES:** Please mark your calendar for these important dates: **TBD** : DA forms & Lab Contributions are due. Please contact teacher for scholarship information or extensions. **TBD: "ArtQuest Annual Fall Showcase of Programs"**, beginning at 6:30 pm in the Auditorium. This is an evening for prospective students and families for Fall, 2012, to find out more about the opportunities ArtQuest has to offer, as well as current ArtQuest families to learn more about the program. Please plan to attend and also help us spread the word, because early application is highly recommended due to limited space. **TBD to TBD**, "Shadowing", ArtQuest offers students interested in the ArtQuest program the opportunity to "Shadow" a specialty for a day. Students may attend on either Wed., or Fri. from October 12th through December 2nd. Call (707) 535-4842 for more information and to schedule your student. Wednesdays, and Fridays only. Parents, I look forward to meeting you all and thank you for your support of your student and the arts in education. Students, I am honored and excited to be working with you as you embark on your careers in the arts. I anticipate a very creative and productive year.

PLEASE DON'T FORGET to return the attached form and Lab Contributions by Friday August 29th.

**Thanks again!**

John Sappington  
Digital Arts,  
ArtQuest Phone: 528-5070 x 6773  
Mobile: 707-332-0987

[jsappington@srcs.k12.ca.us](mailto:jsappington@srcs.k12.ca.us) \* Preferred

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Website:

<http://basearts.com/>

Art Portfolio:

<http://basearts.com/portfolio.htm>

Complete CV 2013

<http://www.basearts.com/Sappington.FullCV.2013.pdf>

## **Parents - Please SIGN UP for Escript. Funds Digital Arts through your Safeway Purchases**

[Watch the video](#)

Register:

<http://www.escrip.com/jsp/r.jsp?mode=SupporterHelps&gid=149925520>

## **Beginning AQ Digital Arts Syllabus**

**Beginning Digital Arts Syllabus** (*this document*): <http://www.basearts.com/artquest/index.htm>

**Digital Arts Program Outline:** <http://www.basearts.com/artquest/DigitalArtsOutline.htm>

Digital Arts offers a strong foundation in the visual language of art while focusing on computer skills, various painting/drawing/image manipulation software programs, color, composition, 2-D and 3-D animation. Explorations in lighting, viewpoint, texture, surfaces, modeling and symbolism are all used as ways to create powerful and meaningful works of art, as students are challenged to build on technical skills and to explore personal artistic possibilities. Sketchbook/Journal entries and participation in personal and group critiques, field trips to local art exhibitions are all requirements. Students work independently as well as within small groups, practicing the creative problem-solving skills and collaboration needed in the professional world of one of the fastest growing fields in the arts and computer industry. Risk-taking, discipline, dedication to excellence and high-level achievement are all key elements in the Digital Arts Specialty.

### **ArtQuest @ 20! Is This Year's AQ Theme**

AQ began two decades ago with 60 students and just two Arts Specialties - Visual Fine Arts and Multimedia (now divided into Digital Arts and Video Arts) but now has about 540 students and eight different Arts Specialties, four in Visual and four in the Performing Arts. To celebrate being a ripe old 20 years old, this year's AQ focus will be on the last 20 years of the program's interdisciplinary themes, reflecting back and also reinterpreting them in a contemporary context. AQ uses a theme each year to connect the various arts and core-related classes and to create an overarching artistic dialogue throughout the program about various topics and ideas, some relevant to a particular time or context, some focused on a specific performing or visual art work, some humorously thoughtful about the human condition, and some a serious investigation of political or social issues. Interpreted in a wide array by teachers and students, and the projects, events, other activities and outcomes generated have been delightfully surprising. Past AQ themes have been: The Other (94-95), The Coexistence of Order & Chaos (95-96), No Theme ? (aka It's a Mystery!) (96-97), What is Real? Is it Real? (97-98), The War Requiem Project (98-99), The Passage (99-00), World with a View (Bring a Map) (00-01), Child of Our Time (01-02), Revision (02-03), Collective Invention (03-04), Beauty and the Beast (04-05), Atticus (05-06), Patriot Acts (06-07), Where the Wild Things Are (07-08), PROject eARTh (08-09), Rebel With a Cause (09-10), And Now for Something Completely Different! (10-11), We're Not in Kansas Anymore (11-12), Renaissance (12-13), Toward a More Perfect Union (13-14), and of course, this year is ArtQuest@20 (14-15).

### **Assessment Policy:**

Each week students are assessed for participation and awareness of the course content via sketchbook submissions. The sketchbook assessments are pass / fail

assessments and represent a tangible response to classroom discussions, weekly research projects and art making assignments. The primary objective of all course work is the development of aesthetic experience and knowledge and the advancement of individual resourcefulness. All art assignments/coursework lead cummulatively to the development of an artists portfolio, suitable for submission to a college level program in Digital Arts and related Media Studies.

Additionally, there are longer term weekly class room art making projects. You will be given a set of technical and aesthetics requirements for each production assignment and a time frame. Each submission will be assessed and time allowing, verbally critiqued. Assignments may be submitted up to 1 week late for a reduced grade.

Attendance and tardiness are factors in final grades for each semester. 3 unexcused absences are equal to a full grade reduction. 6 or more unexcused tardies will also result in a full grade reduction.

There is a yearly portfolio submission. Student porfolios are cumulative assessments of the students output and abilities. This is due generally 2 weeks prior to the end of the yearly term. Student portfolios are graded for completeness, commitment and ability.

**ERGONOMICS SAFETY README**  
<http://www.basearts.com/readme.html>

**Digital Arts Weekly Lecture/Lab Schedule**  
(DO NOT PRINT | subject to continuous change)

<b>Week 1</b>		<b>Syllabus Overview</b> Expectations, Requirements, Objectives, Best Practices.  <b>Assignment:</b>  <b>Complete <a href="#">Digital Arts Warm-up</a></b>	<b>ADOBE:</b>  <b>Adobe PRINT Design Principles</b> <a href="http://basearts.com/curriculum/ADOBE/visual_design_cc_introduction">http://basearts.com/curriculum/ADOBE/visual_design_cc_introduction</a>  <b>Adobe Web Design Principles</b> <a href="http://basearts.com/curriculum/ADOBE/digital_design_cc_introduction.pdf">http://basearts.com/curriculum/ADOBE/digital_design_cc_introduction.pdf</a>  <b>Bitmap and vector images</b> <a href="http://basearts.com/curriculum/ADOBE/bitmap_vector_images.pdf">http://basearts.com/curriculum/ADOBE/bitmap_vector_images.pdf</a>
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**Reading:**  
  
<http://blog.basearts.com>  
**Review - Course Outline**  
**Review - Internet Resources**

**Artists:**  
  
Ivan Sutherland  
Charles Csurí  
David Em  
Douglas Engelbart

**Supplimental Links / Sites:**  
  
**Rhizome.org** - <http://www.rhizome.org>

**Week  
2**

**Lecture:**

Composition / Critique

**Element :**

**Principle :**

File System / **Operating System** / Finder

**Photoshop** Introduction

**Palettes**

**Windows**

**Workspace**

**Toolbox**

**Bring 3-5 Images / Self Portrait** (1)

artifacts images / profiles of the self / neighborhood / your room / your house

**Artists:**

Harold Cohen

Lillian Schwartz

Joan Truckerbrod

Lillian Schwartz

**Supplimental Links / Sites:**

> >

**Save the Date:**

Back to School Night - **TBD**

Fall Showcase is **October 9th**

**Week  
3**

**Lecture:**

Composition / Critique

**Element :**

**Principle :**

Composition

Gestalt

### **Photoshop:**

**File** Creation  
**Marquee**

<http://tv.adobe.com/watch/learn-photoshop-cs5/g04-using-the-marquee-and-lasso-tools-/>

### **Move Tool**

**Edit** transformations  
Introduction to **Layers**

### **Composition Guidelines:**

File->New->Letter \*8.5x11/300ppi

### **File Types:**

.PSD for all composition work  
.Jpeg  
.PNG  
.Tiff

**Learn the basics of Photoshop CS5** with Getting Started and New Features tutorials by product experts.

<http://tv.adobe.com/show/learn-photoshop-cs5/>

### **Reading:**

[Scanning Procedures - Flat Art](#)

[Photography - Scanning Procedures](#) ( Epson )

[Photography - Photoqrms and Montage Samples](#)

[Photography - Scanography - Example Files](#)

[Photography - Scanning Procedures](#)

### **Artist:**

Ada Lovelace  
Charles Babbage

Moholy-Nagy  
Robert Heinecken

[http://en.wikipedia.org/wiki/Robert\\_Heinecken](http://en.wikipedia.org/wiki/Robert_Heinecken)

### **Supplimental Links / Sites:**

### **Deviant Art**

<http://www.deviantart.com>

Don't forget to check the blog - weekly.

<http://blog.basearts.com>

**Week  
4**

**Lecture:**

Composition / Critique

**Element :**

**Principle :**

**Photoshop:**

**Stroke** and **Fill** functions

**Line Tool** - Controls

**Brush** and Brush Customization Options

Google Image Search

Saving Web Based Graphics

**FIRST Collect 8-10 Images - *the american dream* (2)**

iconographic / values / valuables / desire /

Image Resizing

Resample / Resolution

ADOBE :

**Preparing images and graphics for web, print, and video**

[http://basearts.com/curriculum/ADOBE/Activity-preparing-images-graphics%20\(1\).pdf](http://basearts.com/curriculum/ADOBE/Activity-preparing-images-graphics%20(1).pdf)

**Reading:**

**Artists:**

James Montgomery Flagg - [http://en.wikipedia.org/wiki/James\\_Montgomery\\_Flagg](http://en.wikipedia.org/wiki/James_Montgomery_Flagg) + Images Propaganda? War Bonds Posters

Thomas Hart Benton - [http://en.wikipedia.org/wiki/Thomas\\_Hart\\_Benton\\_\(painter\)](http://en.wikipedia.org/wiki/Thomas_Hart_Benton_(painter)) + Images

**#1 Gallery Response Form**

**Due Date : TBD**

Attend a current exhibition at any local arts institution or gallery ([see local galleries listing](#)). With the Gallery Response form in hand walk through the entirety of the exhibition 2 times and make a selected work to respond to within the exhibition. Investigate and consider your responses carefully. When you have completed the questions, make a quick sketch of the work you chose to respond to or investigate.

[Gallery Response Form](#)

**REMINDER:**  
Back to School Night - **TBD**

<b>Week 5</b>		<b>Lecture:</b> Composition / Critique
		<p><b>Element :</b> <b>Principle :</b></p> <p>Symetrical / Assemetrical Rule of Thirds</p> <p><b>Photoshop :</b></p> <p><b>Gradient Tool</b>, Gradient options</p>

**Reading:**

**Artists:**  
Robert Rauschenberg  
Jasper Johns - [http://en.wikipedia.org/wiki/Jasper\\_Johns](http://en.wikipedia.org/wiki/Jasper_Johns)+ Images / FLAGS  
Andy Warhol

**Sites:**

Remember to check :  
<http://blog.basearts.com>



Play video



## Shane Koyczan

To This Day ... for the bullied and beautiful

Download

Share

Embed

[Close](#)

### Video

Subtitles

Shane Koyczan: "To This Day" ... for the bullied and beautiful

FILMED FEB 2013 • POSTED MAR 2013 • TED2013

By turn hilarious and haunting, poet Shane Koyczan puts his finger on the pulse of what it's like to be young and ... different. "To This Day," his spoken-word poem about bullying, captivated millions as a viral video (created, crowd-source style, by 80 animators). Here, he gives a glorious, live reprise with backstory and violin accompaniment by Hannah Epperson.

Shane Koyczan makes spoken-word poetry and music. His poem "To This Day" is a powerful story of bullying and survival, illustrated by animators from around the world. [Full bio »](#)

Week  
6

9.16

Lecture:

Composition / Critique

Element : **Color**

Principle : **Balance**

Photoshop :

Color Picker

Color Balance *Adjustment Layers*

Adobe Kuler

Color Modes:

\*RGB  
CMYK

## Reading:

### Itten's Color Contrasts

<http://www.worqx.com/color/itten.htm>

### Color Theory Overview - JANET L. FORD SHALLBETTER, WORQX.COM

<http://www.worqx.com/color/index.htm>

### Artists:

Nina Katchadourian

<http://www.ninakatchadourian.com/>

Paul Rand - Designer

[http://en.wikipedia.org/wiki/Paul\\_Rand#Early\\_career](http://en.wikipedia.org/wiki/Paul_Rand#Early_career)

Marshall McLuhan - Media Theorist

[http://en.wikipedia.org/wiki/Marshall\\_McLuhan](http://en.wikipedia.org/wiki/Marshall_McLuhan)

### Supplimental Links / Sites:

#### NY Times:

**[Minecraft, a Child's Obsession, Finds Use as an Educational Tool](#)**

By NICK BILTON

Teachers and parents are using Minecraft, a popular video game, to help teach science, history, languages and ethics.

#### Gingko Press

<http://www.gingkopress.com>

Back to School Night - September 26 6:30

CYBER AND ERGONOMICS SAFETY README

**Week  
7**

9.23

**Lecture:**

Element : **Texture**

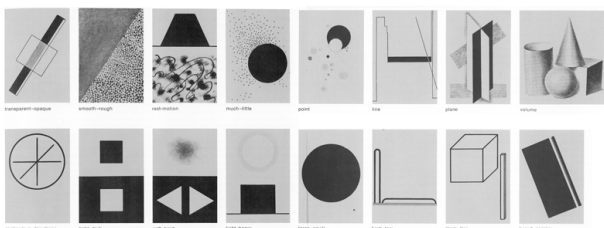
Principle : **Similarity / Variety and Contrast**

**Photoshop :**

Texture Brushes  
Pattern Stamp Tool  
History Brush

Filters

**GRAPHIC DESIGN**



**Johannes Itten, Bauhaus - Possibilities of Contrast**

**Creating Custom Brushes**

<http://tv.adobe.com/watch/understanding-adobe-photoshop-cs6/creating-custom-brushes/>

**Painting: New Mixer Brush and Bristle Tips in Photoshop CS5**

<http://tv.adobe.com/watch/photoshop-cs5-feature-tour/painting-new-mixer-brush-and-bristle-tips/>

**Reading:**

**Itten's Color Contrasts**

<http://www.worqx.com/color/itten.htm>

**Color Theory Overview** - JANET L. FORD SHALLBETTER, WORQX.COM

<http://www.worqx.com/color/index.htm>

**Artists:**

**Jean-Michel Basquiat**

**Johannes Itten, Bauhaus - Possibilities of Contrast**

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Philip Meggs - Designer  
[http://en.wikipedia.org/wiki/Philip\\_B.\\_Meggs](http://en.wikipedia.org/wiki/Philip_B._Meggs)

**Graphic Design Resources** - Refer to History of Graphic Design, Philip Meggs

**Sample Styles**

- [Illuminated Manuscripts](#)
- [Early Printing- Block Prints](#)
- [German Illustrated](#)
- [Renaissance](#)
- [Neoclassical](#)
- [Industrial](#)
- [Victorian](#)
- [Arts and Crafts](#)
- [Art Nouveau](#)
- [Mid - Late Modernism](#)
- [Post-Modern](#)

**1st GALLERY RESPONSE - DUE MONDAY 9.30**

**Field Trip : Thursday Oct 3 - Sonoma County Museum - Mexican Photography**  
<http://sonomacountymuseum.org/exhibits/exhibitions.aspx>

<b>Week 8</b>	9.30	<p><b>Lecture:</b></p> <p><b>Element : Shape</b> <b>Principle : Union</b></p> <p><b>Photoshop :</b></p> <p>Vector Shape Custom Shape</p> <p>Text Tool Character Palette Pen Tool Selections to paths</p> <p>Outlines</p> <p>-----</p>	<p>ADOBE:</p> <p><b>How to draw and add text with Adobe Photoshop</b> <a href="http://basearts.com/curriculum/ADOBE/Activity-drawing-and-text-Photoshop.pdf">http://basearts.com/curriculum/ADOBE/Activity-drawing-and-text-Photoshop.pdf</a></p> <p><b>Understanding typography concepts</b> <a href="http://basearts.com/curriculum/ADOBE/typography_concepts.pdf">http://basearts.com/curriculum/ADOBE/typography_concepts.pdf</a></p>
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This video demonstrates how the **Pen tool** allows you to create vector-based masks, which work especially well for curved subjects

<http://tv.adobe.com/watch/understanding-adobe-photoshop-cs6/pen-tool/>

This video demonstrates the strengths of the **Magic Wand tool** and guides you through the best sampling options to make an accurate selection, comparing it to how Quick Selection is used.

<http://tv.adobe.com/watch/understanding-adobe-photoshop-cs6/magic-wand-tool/>

**Artists:**

Paul Rand

<http://collection.cooperhewitt.org/people/18042341/>

Robert Indiana

[http://www.moma.org/collection/artist.php?artist\\_id=2812](http://www.moma.org/collection/artist.php?artist_id=2812)

Collaboration with Robert Creeley

[http://www.2river.org/2RView/2\\_4/poems/creeley.html](http://www.2river.org/2RView/2_4/poems/creeley.html)

Kota Ezawa

[http://www.hainesgallery.com/artists/Ezawa\\_Kota/Ezawa\\_04.html](http://www.hainesgallery.com/artists/Ezawa_Kota/Ezawa_04.html)

**Reading:**

**Supplemental Links / Sites:**

For Current Project Utilize all Elements and Principles, Artists and Influences

**Andy Warhol**

<http://www.warhol.org/collection/>

**Artists WORKS Collection**

<http://www.basearts.com/artquest/artists/>

**Paris Fashion Week: Elements | Volume - Video - The New York Times**

[www.nytimes.com/.../fashion/.../paris-fashion-week-elements-volume.ht...](http://www.nytimes.com/.../fashion/.../paris-fashion-week-elements-volume.ht...)

19 hours ago - Watch **Paris Fashion Week: Elements | Volume** video online.

News and opinion video from The NYTimes including breaking news, ...

**Week  
9**

10.7

**Lecture:**

**Element : Transition**

**Principle : Emphasis**

**<Completing current compositions for deadline>**

-----presented for next week

Photoshop :

Text

Character palette

Text Warp

Text as Mask / Outline

**Artisits:**

**Reading:**

**ART21, BECOMING AN ARTIST - ["Becoming an Artist"](#)**

**Supplimental Links / Sites:**

**Flash in a Flash**

This series is designed to get you up and running with the fundamentals of Adobe Flash CS3 Professional in, yes you guessed it... "a flash." Learn about the features and workflows of Flash CS3.

<http://tv.adobe.com/show/flash-in-a-flash/>

**PHOTOSHOP FUNDAMENTALS/GRAPHIC DESIGN FOUNDATIONS**

<http://www.basearts.com/curriculum/Res.Foundations.htm>

**Review:**

**Foundations : Elements and Principles**

Introduction to Visual Studies by Pennsylvania State University  
Online with Anna Divinsky:

**Line**

<https://itunes.apple.com/us/course/elements-of-art-line/id587019962?i=126393199&mt=2>

**Value**

<https://itunes.apple.com/us/course/elements-of-art-value-part-1/id587019962?i=126393201&mt=2>

<https://itunes.apple.com/us/course/elements-of-art-value-part-2/id587019962?i=126393202&mt=2>

**Color**

<https://itunes.apple.com/us/course/elements-of-art-color/id587019962?i=126393204&mt=2>

**Shape**

<https://itunes.apple.com/us/course/elements-of-art-shape/id587019962?i=126393200&mt=2>

## Texture

<https://itunes.apple.com/us/course/elements-of-art-texture/id587019962?i=126393203&mt=2>

### NY Times: Elements

<http://www.nytimes.com/video/landing/elements-fashion-week/100000002438135/index.html>



ELEMENTS  
Paris Fashion Week: Elements |  
Character



ELEMENTS  
Paris Fashion Week Elements |  
Silhouette



ELEMENTS  
Paris Fashion Week: Elements |  
Volume



ELEMENTS  
Paris Fashion Week Elements |  
Texture



ELEMENTS  
Fashion Week: Elements |  
Character



ELEMENTS  
Fashion Week: Elements |  
Silhouette



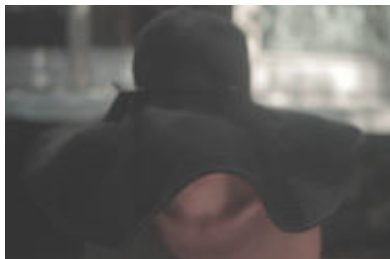
ELEMENTS  
New York Fashion Week: Elements  
| Mood



ELEMENTS  
New York Fashion Week Elements  
| Texture



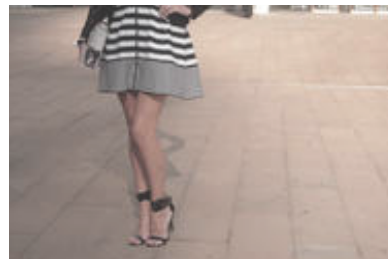
ELEMENTS  
New York Fashion Week: Elements  
| Color



ELEMENTS  
New York Fashion Week: Elements  
| Volume



ELEMENTS  
New York Fashion Week Elements  
| Pattern



ELEMENTS  
New York Fashion Week: Elements  
| Line

PRINTING :

ADOBE:

**Week  
10**

10.14

**Lecture:**

*Typography*

**Photoshop :**

Text  
Character palette  
Text Warp  
Text as Mask / Outline

**Reading:**

**They Are the World** - On Becoming An Artist

<http://blog.art21.org/category/issues/becoming-an-artist/>

**Artists:**

Guillaume Apollinaire - <http://en.wikipedia.org/wiki/Calligrammes>

Jan Tschichold - [http://en.wikipedia.org/wiki/Jan\\_Tschichold](http://en.wikipedia.org/wiki/Jan_Tschichold)

Matthew Carter - [http://en.wikipedia.org/wiki/Matthew\\_Carter](http://en.wikipedia.org/wiki/Matthew_Carter)

**Supplimental Links / Sites:**

**Bob Dylan Subterranean Homesick Blues - A HAND LETTERING EXPERIENCE  
by Leandro Senna**

<http://vimeo.com/49556689>

Flavorpill

**The Most Iconic Film Title Sequences of All Time**

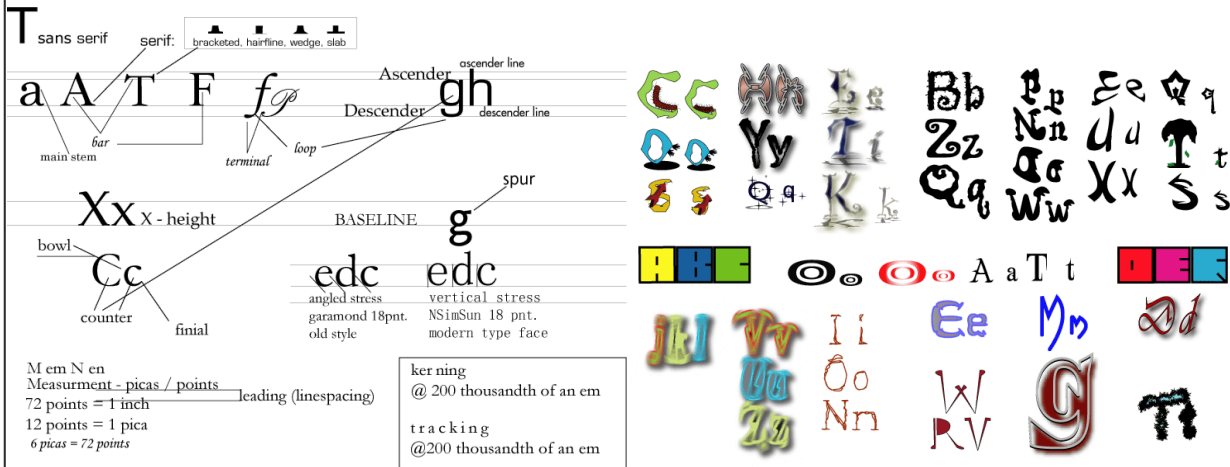


## Scott Pilgrim VS. The World

<http://www.youtube.com/watch?v=5h1TSN6dIGg>

Halloween GIF series by Kamila Maslowska for the New Museum

<http://blog.basearts.com/2013/10/07/halloween-gif-...the-new-museum/>



## Typography



*Max Naylor*

## Pangram

Texts used to demonstrate typefaces in a sentence that uses all the letters of the alphabet (a **pangram**), such as "The quick brown fox jumps over the lazy dog". Often used as a design aesthetic tool to demonstrate the personality of a typeface's characters in a setting (because it displays all the letters of the alphabet).

## Lao-Tse

Thirty spokes **unite** at the single hub;  
It is the empty space which makes the wheel useful.  
Mold clay to form a bowl;  
It is the empty space which makes the bowl useful.  
Cut out windows and doors;  
It is the empty space which makes the room useful.

## Artists:

**Guillaume Apollinaire** - <http://en.wikipedia.org/wiki/Calligrammes>

**Jan Tschichold** - [http://en.wikipedia.org/wiki/Jan\\_Tschichold](http://en.wikipedia.org/wiki/Jan_Tschichold)

**Matthew Carter** - [http://en.wikipedia.org/wiki/Matthew\\_Carter](http://en.wikipedia.org/wiki/Matthew_Carter)

Typefaces include :

- Bell Centennial<sup>[1]</sup>
- Big Caslon<sup>[4]</sup>
- Bitstream Charter
- Big Figgins
- Carter Sans
- Cascade Script
- Elephant
- Fenway
- ITC Galliard
- Gando
- Georgia<sup>[5]</sup>
- Mantinia<sup>[6]</sup>
- Meiryo (Latin range)
- Miller<sup>[7]</sup>
- Monticello
- Nina
- Olympian
- Rocky
- Shelley Script
- Snell Roundhand<sup>[1]</sup>
- Skia
- Sophia
- Tahoma
- Verdana<sup>[5][8]</sup>
- Vincent
- Walker<sup>[9]</sup>
- Wilson Greek
- Wrigley
- Yale

**Jan Tschichold** - [http://en.wikipedia.org/wiki/Jan\\_Tschichold](http://en.wikipedia.org/wiki/Jan_Tschichold)

Typefaces include:

- Transit (1931)
- Saskia (1931/1932)
- Zeus (1931)
- Sabon (1966/1967) - <sup>[1]</sup> , named after Jacques Sabon.

## Reading:

### Typography Resources

Working with type - additional - work up a font face of your own design - functionality is not required.

- [Parts of the Letter](#)

- Typography History Sampler - <http://www.basearts.com/curriculum/typohist/>

- Misc. <http://www.basearts.com/curriculum/typoGraphyGraphics/>

## Johannes Gutenberg

[http://en.wikipedia.org/wiki/Johannes\\_Gutenberg](http://en.wikipedia.org/wiki/Johannes_Gutenberg)

## Font characteristics:

### Serifs

#### Character height

**Weight** regular and plain)

**Slope** - Style, Angle - normal, roman or upright

**Width** - Charactr Width - compressed, condensed or narrow. proportional or monospaced(fixed-width), (tabular) digits,

#### Optimal size

Poster - larger than 72 point

Display - 19–72 point

Subhead - 14–18 point  
(Regular) - 10–13 point  
Small Text (SmText) - 8–10 point  
Caption - 6–8 point

**Metrics**

Font metrics refers to metadata consisting of numeric values relating to size and space in the font overall, or in its individual glyphs. Font-wide metrics include cap height, x-height, ascender height, descender depth, and the font bounding box.

<b>Week 11</b>	10.21	<b>Lab:</b>  <b>Sketchbook:</b>  <b>Reflect, Review, Revise</b> Coloring/Activity Book Compositions  <b>Pangram Like Text :</b> 5 Sentence Minimum Something Visual/ Inspirational Paragraph  <b>Project/Assignment (s) :</b>  <b>1st Draft</b> Text Only - RTF - Rich Text Format 5 Variations - TextEdit ----- Reflect, Review, Revise ----- <b>2nd Draft</b>  Photoshop .psd - Text Only/ Layers <ul style="list-style-type: none"><li>• Fill the page</li><li>• Any textual form</li><li>• No graphic elements more than 1/4 of page</li></ul> No internet images  working toward personal type face  <b>Vocabulary:</b>  <b>Presentations/Field Trips /Events:</b>
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**Reading:**

**The Birth of Digital Type**

[http://www.designhistory.org/Digital\\_Revolution\\_pages/EarlyDigType.html](http://www.designhistory.org/Digital_Revolution_pages/EarlyDigType.html)

**Artists:**

David Hockney  
Roy Lichtenstein

Supplimental Links / Sites:

CUT-UP MACHINE

<http://www.languageisavirus.com/cutupmachine.html>

-Compliments of Atreus

Week 12	10.28	<p><b>Lecture:</b></p> <p>Concentration on Typography continues...</p> <p><b>Photoshop :</b> <b>Text as Mask &amp; Outline</b></p> <p><b>Make something Scary!</b></p>
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Artists:

Rudy Vanderlans  
Zuzana Licko

John Cage  
Apollinaire

Lou Reed  
Laurie Anderson

Reading:

Supplimental Links / Sites:

Halloween GIF series by Kamila Maslowska for the New Museum - 3 of 4

<http://blog.basearts.com/2013/10/23/new-museum-halloween-gif-series-three-of-four/>

Halloween GIF series by Kamila Maslowska for the New Museum - 4 of 4

<http://blog.basearts.com/2013/10/28/halloween-gif-series-four-of-four>

JAIME DAVIDOVICH: MUSEUM OF TELEVISION CULTURE

<http://churnerandchurner.com/exhibitions/jaime-davidovich-museum-television-culture/>

Lou Reed dies at 71

<http://www.nytimes.com/2013/10/28/arts/music/lou-reed-dies-at-71.html>

<b>Week 13</b>	11.4	<b>Lecture:</b>  <b>Photoshop :</b>  <b>Clone</b>  <b>Typography continues...</b> <b><u>Parts of a LETTER.PDF</u></b>
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#### **Reading:**

**Typography continues...**

**Parts of a LETTER.PDF**

#### **Artists:**

Christopher Wool

Barbara Kruger

Jenny Holzer

Ed Ruscha

#### **Supplimental Links / Sites:**

#### **Adobe Resources:**

##### **Type references and tips**

<http://www.adobe.com/products/type/adobe-type-references-tips.html>

[\*About fonts\*](#)

[\*Previewing fonts\*](#)

[\*Choose a font family and style\*](#)

[\*OpenType fonts\*](#)

[http://help.adobe.com/en\\_US/photoshop/cs/using/fonts](http://help.adobe.com/en_US/photoshop/cs/using/fonts)

##### **Adobe Type Designers:**

<http://www.adobe.com/products/type/font-designers.html>

##### **TypeKit**

<http://blog.typekit.com/>

#### **Microsoft Typography Resources:**

##### **TrueType fundamentals**

<http://www.microsoft.com/typography/otspec/TTCH01.htm>

##### **A DISAGREEABLY FACETIOUS TYPE GLOSSARY FOR THE AMUSEMENT & EDIFICATION OF PEOPLE BEGINNING A LOVE AFFAIR WITH FONTS**

<http://www.microsoft.com/typography/news/glossary/content.htm>

Week 14	11.12	Lab:
		<p>Illustrator all week !</p> <p><b>see resources:</b>  <a href="http://www.basearts.com/curriculum/ADOBE/Illustrator/">http://www.basearts.com/curriculum/ADOBE/Illustrator/</a></p> <p><b>Printing</b></p> <p><b>Sketchbook:</b></p> <p><b>*see artists</b></p> <p><b>Project/Assignments:</b></p> <p><b>Artist Profiles:</b></p> <p>Choose one publicly exhibiting artist to profile and give a presentation of their work.</p> <ul style="list-style-type: none"> <li>- Presentation - 3-5 minute presentation of 5-20 images representing their work.</li> <li>- Submit a 2-3 paragraph summary to include biographical information.</li> </ul> <p><b>Vocabulary:</b></p> <p><b>Presentations/Field Trips /Events:</b></p>

## Artists:

### Futurefarmers : Taking Stock

The catalog below presents a short synopsis of the important Bay Area art collective **Futurefarmers**. This accompanies an exhibition at **Gallery 16** in November of 2013 that presents objects spanning nearly 20 years of art making.

[http://issuu.com/gallery16/docs/futurefarmers\\_catalog\\_vn](http://issuu.com/gallery16/docs/futurefarmers_catalog_vn)

### Stephanie Syjuco

<http://stephaniesyjuco.com/index.html>

<http://stephaniesyjuco.wordpress.com/>

<http://www.counterfeitchrochet.org/>

early graffiti works of **Basquiat**, under the name SAMO, short for same old shit.

<http://www.henryflynt.org/overviews/samo.htm>

- compliments of Atreus

### Anish Kapoor-sketchbook

<http://anishkapoor.com/469/Sketchbook.html>

<http://anishkapoor.com/505/Sketchbook.html>

<http://anishkapoor.com/792/Sketchbook.html>

-compliments of Margaux

## Supplimental Links / Sites:

**NEW! Adobe Resources**  
<http://www.basearts.com/curriculum/ADOBE/>

**Screen Printing:**  
[http://en.wikipedia.org/wiki/Screen\\_printing](http://en.wikipedia.org/wiki/Screen_printing)

**Ukiyo-e**  
<http://en.wikipedia.org/wiki/Ukiyo-e>

**At \$142.4 Million, Triptych Is the Most Expensive Artwork Ever Sold at an Auction**

By CAROL VOGEL  
The 1969 triptych, "Three Studies of Lucian Freud," sold for \$142.4 million at Christie's, described as the highest price ever paid for an artwork at auction.



<b>Week 15</b>	11.18	<b>Lab:</b>  <b>Illustrator - all the time!</b>  <b>Sketchbook:</b>  <b>Project/Assignments:</b>  <b>Culminating Typography</b> Select a significant text of a family tradition (*family recipe, story, poem) for typographic layout and print presentation.
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**Artist Profiles:**

Choose one publicly exhibiting artist to profile and give a presentation of their work.

- Presentation - 3-5 minute presentation of 5-20 images representing their work.
- Submit a 2-3 paragraph summary to include biographical information.

**Vocabulary:****Presentations/Field Trips /Events:****Annex Gallery Field Trip****Artist:**

**Art Spiegelman** - see <http://www.nytimes.com/2013/11/16/arts/design/art-spiegelman-retrospective-at-jewish-museum.html>

**Raymond Pettibon** - see <http://blog.basearts.com/2013/11/14/artspace-the-anti-authoritarian-art-of-raymond-pettibon/>

**Christopher Wool** - see <http://blog.basearts.com/2013/11/20/1656/>

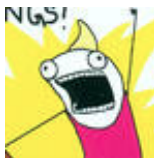
**Supplimental:**

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**BOOKS****VIDEO: Hyperbole and a Book**

**Allie Brosh**, whose blog "Hyperbole and a Half" attracts as many as five million readers a month, has published her first book.

<http://nyti.ms/1ctvF11>



THANKSGIVING HOLIDAY - 11.25-12.2

**REFLECTION:**

**[RHIZOME: Welcome to My Chronic Internet Freak-Out Syndrome](#)**

**Week  
16**

12.2

**Lab:**



**Sketchbook:**

**REFLECTION:**

**RHIZOME: Welcome to My Chronic Internet Freak-Out Syndrome**

**Project/Assignment (s) :**

**Culminating Typography**

Select a significant text of a family tradition (\*family recipe, story, poem)  
for typographic layout and print presentation.

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**Artist Profiles:**

Choose one publicly exhibiting artist to profile and give a presentation of their work.

- Presentation - 3-5 minute presentation of 5-20 images representing their work.
- Submit a 2-3 paragraph summary to include biographical information.

**Vocabulary:**

**Presentations/Field Trips /Events:**

**Week  
17**

12.9

**Lab:**

**Programming Resources**

**Sketchbook:**

**Reading and Reflection**

Rhizome: <http://rhizome.org/editorial/2013/dec/4/creative-2-professional/>

**Project/Assignment (s) :**

**Derivative Works**

Choose an artwork from your Profile Artists Portfolio -  
- should begin as basis or background layer (\*if graphic)  
- alternative formats are encouraged

**Artist Profiles** - (criteria: must be publicly exhibiting)

2-3 paragraphs - 1000 words

- Bio
- 5 minimum -20 representative work sample
- 3-5 primary aesthetic and/or conceptual ideas with which they work.

**Vocabulary:**

## Artists:

### Grace Hopper, Amazing Grace of computer history, gets Google Doodle

Grace Hopper, known as 'the first lady of software,' is aptly honored with a Google Doodle on what would have been her 107th birthday.

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**The Hour of Code**\_this week\_is an opportunity for every student to try computer science for one hour.

During **Computer Science Education Week** (Dec. 9-15), we're making history and recruiting 10 million to join in and do the Hour of Code.

Spread the word

<http://youtu.be/iqz4Ucz33Xg>

## The Hour of Code DECEMBER 9–15, 2013

The National Writing Project is joining [Code.org](http://code.org) to support the [Hour of Code](http://hourofcode.com/) . The largest initiative of its kind, the Hour of Code is a campaign to recruit 10 million students to try computer science for one hour during Computer Science Education Week (December 9–15). Join the National Writing Project, Microsoft, Google, Apple, Bill Gates, Mark Zuckerberg, the Boys & Girls Clubs of America, and over 100 other individuals and organizations to make history. Start planning the Hour of Code for your classroom (or school) at <http://hourofcode.com/> .

**Calling All Students—Regardless of Age** Computer science is foundational for all students today, yet 90% of schools don't teach it. This is a chance to make sure your students will be on the forefront of creating the technology of the future, not just using it, and to prepare them for the 21st Century. Make a difference for your students at <http://hourofcode.com/> .

**What's the Hour of Code?** It's an hour-long introduction to computer science designed to demystify code and show students that everyone can learn the basics. Code.org will provide tutorials that require no prior experience and can be done on a browser, on a smartphone, or even "unplugged." Teachers of all disciplines: please set aside one hour to expose your students to these critical skills.

**Week 18**

12.16

**Lab:**

**Sketchbook:**

**Reflection - end of year**

**Project/Assignment (s) :**

**FINAL** <--click here for **Final Evaluation - Review Complete and Submit by Thursday 12. 19.13**

**Sites:**

**Japan Media Arts Festival**

<http://j-mediaarts.jp/?locale=en>

Have a good break - see you next year.

Winter Break Assignment, SEE DAVID HOCKNEY SHOW AT THE DE YOUNG !!!!!!!

David Hockney Exhibition - De Young, San Francisco - <http://deyoung.famsf.org/press-room/david-hockney-bigger-exhibition>

[https://www.youtube.com/watch?feature=player\\_embedded&v=sD123svCFHQ](https://www.youtube.com/watch?feature=player_embedded&v=sD123svCFHQ)

<http://hockney.famsf.org/http://vimeo.com/57760362>

<http://www.telegraph.co.uk/culture/culturevideo/artvideo/10408677/David-Hockney-unveils-his-iPad-art.html>

Attend the exhibition and complete Gallery Response Form equal to a full project grade.

Week  
19

1.6

Lab:

**Sketchbook:**

Sketchbook entry of Derivative art work proposal to included generally descriptive paragraph of work, 3 conceptual/thematic ideas, and a description of the media and/or presentation format.

**Project/Assignment (s) :**

**Derivative Works**

Choose your Profile Artists Artwork

- originals \*titles, dates, media -  
( included as basis or background layer (\*if graphic) / Diptych)
- Work Statement / Artists Statement  
(includes 3 conceptual / thematic ideas of the original / derivative)
- alternative formats are encouraged

**Animation**

***Progressive Sequence***

- *2-3 Progressive Image Sequences of 3-5 Images / Series.*
- *Demonstrating a progressive narrative idea.*

**Vocabulary:**

photo romance, photo-novel, photo novella, photovoice

**<http://carrotworkers.wordpress.com/photo-romances/>**

**Presentations/Field Trips /Events:**

**Vision and Visuality**

\* **[Review blog.basearts.com for break postings.](http://blog.basearts.com)**

**Artists:**

**Fred Tomaselli** - [http://en.wikipedia.org/wiki/Fred\\_Tomaselli](http://en.wikipedia.org/wiki/Fred_Tomaselli)

Week	1.13	<b>Lab:</b>  <b>Sketchbook:</b>  <b>Derivative Works</b> Choose your Profile Artists Artwork <ul style="list-style-type: none"><li>• originals *titles, dates, media - ( included as basis or background layer (*if graphic) / Diptych)</li><li>• Work Statement / Artists Statement (includes 3 conceptual / thematic ideas of the original / derivative</li><li>• alternative formats are encouraged</li></ul> <b>Animation</b> <b><i>Progressive Sequence</i></b> <ul style="list-style-type: none"><li>• <i>2-3 Progressive Image Sequences of 3-5 Images / Series.</i></li><li>• <i>Demonstrating a progressive narrative idea/gesture.</i></li></ul> <b><i>Begin collecting images:</i></b> <i>cell phone images/ point and shoots for check-out</i>  <b>Vocabulary:</b>   <b>Presentations/Field Trips /Events:</b>  <b>Tuesday 1. 14 - Field Trip : Annex Gallery</b>  <b>THURSDAY 1.16 - COLLEGE DAY</b>	c
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**BOB CORNELIS: STUDIO 50 ARTIST EXHIBITION OPENING RECEPTION**

Friday January 17, 2014

6:00 PM TO 8:00 PM

Join us for the opening reception for Bob Cornelis' Pop-Up exhibition titled *Studio 50 Artists* on Friday, January 17 from 6:00 - 8:00 PM. The Plein Air Players will be providing a lively repertoire of classical music.*STUDIO 50* is a black and white portrait series appearing for one week at the Museum focusing on visual artists in Sonoma County. Cornelis photographed the artists in their intimate studio environments, capturing them surrounded by their art and tools and published a companion book with the portraits.

In 1998, Bob Cornelis left the corporate world as a computer programmer and manager and discovered fine art digital printing was beginning to get

the traction that would cause it to revolutionize the world of photography. Deciding to follow that trajectory and his passion for photography, he capitalized on his expertise in technology and founded [Color Folio](#), a fine art digital printing studio. Cornelis is an accomplished mixed media artist, embracing the exciting developments that have continued to redefine what it means to be a photographer.

<b>Week 20</b>	1.20	<b>Lab:</b>  <b>Sketchbook:</b>  <b>Project/Assignment (s) :</b>  <b>Derivative Works</b> Choose your Profile Artists Artwork <ul style="list-style-type: none"><li>originals *titles, dates, media - ( included as basis or background layer (*if graphic) / Diptych)</li><li>Work Statement / Artists Statement (includes 3 conceptual / thematic ideas of the original / derivative</li><li>alternative formats are encouraged</li></ul> <b>Animation</b> <b><i>Progressive Sequence</i></b> <ul style="list-style-type: none"><li><i>2-3 Progressive Image Sequences of 3-5 Images / Series.</i></li><li><i>Demonstrating a progressive narrative idea.</i></li></ul> <b>Vocabulary:</b>  <b>Field Trips /Events:</b>  Friday : Sonoma County Museum - Studio 50 (*see ref.)  Working with Theatre Arts - figure drawing/gesture/motion studies - <b>TBD</b>	<b>Presentations:</b>  <b>Adobe Bridge - Photoshop - Scripts</b> Contact Sheet II Files to Layers Animation/ Timeline
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**Artists:**  
  
**Daniel Clowes**  
<http://danielclowes.com/>

**CALL FOR ART:**  
  
**Ready or Not (Here We Come) - Download Propectus! Enter!**

**Juried Exhibition by Teenagers**  
**April 12 - May 3, 2014**

**Sebastopol Center for the ARTS**  
**Artist Reception: Saturday, April 19, 5-8 pm,**  
**Awards Ceremony at 6:30pm**

**Deadline to enter artwork: Saturday, April 5, 12-4 pm**

**- STUDIO 50 PANEL DISCUSSION, SONOMA COUNTY MUSEUM -**

**23**  
**January 2014**

Thursday  
From 7:00 PM TO 8:00  
PM

Join photographer Bob Cornelis for a panel discussion focusing on artists in Sonoma County, based on his STUDIO 50 portrait exhibition in the Museum this week. Satri Pencak will moderate the discussion about artists and their studios. What role does the studio play in making art and what does the space say about the person? Panelists include:

Chester Arnold  
Mark Perlman  
Jennifer Bethke  
Pat Lenz  
Michael Schwager  
Bob Cornelis  
Sally Baker\*

Online registration ends at 5:00 pm on January 23, tickets will be available for purchase at the door.

**Venue**

Sonoma County Museum, 425 Seventh Street Santa Rosa, CA, US, 95401

**Week**  
**21**

1.27

**Lab:**  
**Life Drawing - Figurative/Dance**  
**Sketchbook:**  
***Reflect on Drawing Experience***  
**Project/Assignment (s) :**  
**Derivative Works**  
Choose your Profile Artists Artwork

- originals \*titles, dates, media -

- ( included as basis or background layer (\*if graphic) / Diptych)
- Work Statement / Artists Statement  
(includes 3 conceptual / thematic ideas of the original / derivative
- alternative formats are encouraged

### **Animation**

#### ***Progressive Sequence***

- *2-3 Progressive Image Sequences of 3-5 Images / Series.*
- *Demonstrating a progressive narrative idea.*

Life Drawing with Drama / Theatre and Dance.

**Week  
22**

2.3

### **Lab:**

Review new postings on <http://blog.basearts.com>

Revise and Finalize Animated GIFs for Tuesday.

Finalize Derivative works.

Sketchbook: Thursday

### **Project/Assignment (s) :**

#### **Derivative Works**

Choose your Profile Artists Artwork

- originals \*titles, dates, media -  
( included as basis or background layer (\*if graphic) / Diptych)
- Work Statement / Artists Statement  
(includes 3 conceptual / thematic ideas of the original / derivative
- alternative formats are encouraged

### **Animation**

#### ***Progressive Sequence***

- *2-3 Progressive Image Sequences of 3-5 Images / Series.*
- *Demonstrating a progressive narrative idea.*

#### **Zoetrope /Praxinoscope Sequence**

- *Work from Template / Circular or Linear*
- *Print based animation sequence*

*Can be based on existing sequence from Animated Gif project*

### **Vocabulary:**

### **Tween**

**No Class Monday - 2.10**

**Week**

2.11

**Sketchbook: Thursday**

- Reflect on Animation
- Reflect on Derivative

**Project/Assignment (s) :**

**Refer : 2.3**

**Vocabulary:**

**Key Frame**

**Presentations/Field Trips /Events:**





<b>Week 24</b>	2.18	<p><b>Lab:</b></p> <p><b>Sketchbook:</b> Storyboarding Formats</p> <p><b>Project/Assignment (s) :</b></p> <p><b>Story Telling - Photo Sequence</b> non sequential forms cartooning / comics Storyboarding</p> <p><b>Prep for Showcase :</b></p> <p>- <b>Animation Feature</b> - sketches for presentation of animation features - <b>AQ Digital Directory</b> student page / menu / interface to Derivative and personal works</p> <p><b>Presentations/Field Trips /Events:</b></p> <p>Sonoma County Museum : Camellia Has Fallen: Contemporary Korean Artists Reflect on the Jeju Uprising - THURS./FRI. - ?</p>	<p><b>Derivative Works</b></p> <p>- Artist Statement/ Original Proposal</p>
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#### Artists:

#### Alice Aycock

**William Erwin "Will" Eisner** (March 6, 1917 – January 3, 2005) was an American cartoonist, writer, and entrepreneur. He was one of the earliest cartoonists to work in the American comic book industry, and his series [\*The Spirit\*](#) (1940–1952) was noted for its experiments in content and form. In 1978, he popularized the term "[graphic novel](#)" with the publication of his book [\*A Contract with God\*](#). He was an early contributor to formal [comics studies](#) with his book [\*Comics and Sequential Art\*](#) (1985). The [Eisner Award](#) was named in Eisner's honor, and is given to recognize achievements each year in the comics medium; he was one of the three inaugural inductees to the [Will Eisner Comic Book Hall of Fame](#).  
- wikipedia entry

<b>Week 25</b>	2.24	<p><b>Sketchbook:</b></p> <p>Storyboarding Diagrams, Formats,</p> <p><b>Project/Assignment (s) :</b></p> <p><b>Story Telling - Photo Sequence</b> non sequential forms, cartooning / comics Storyboarding</p> <p><b>Prep for Showcase :</b></p> <p>- <b>Animation Feature</b> - sketches for presentation of animation features</p> <p>- <b>AQ Digital Directory</b> student page / menu / interface to Derivative and personal works</p> <p><b>Vocabulary:</b> Copyright / Intellectual Property/Trademark/<b>Appropriation</b></p>	
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**Presentations/Field Trips /Events:**

***Cancelled due to weather***

**Artist:**

**Max Fliescher**

[http://en.wikipedia.org/wiki/Out\\_of\\_the\\_Inkwell](http://en.wikipedia.org/wiki/Out_of_the_Inkwell)

[http://en.wikipedia.org/wiki/Max\\_Fleischer](http://en.wikipedia.org/wiki/Max_Fleischer)

**Rotoscope**

<http://en.wikipedia.org/wiki/Rotoscope>

**Random**

<http://www.theverge.com/2013/3/22/4009842/deal-with-it-the-art-and-science-of-creating-gifs>

**PLEASE REVIEW**

**Google Web Designer**

<https://www.google.com/webdesigner/>

**Create timeline animations**

[https://support.google.com/webdesigner/topic/3181123?hl=en&ref\\_topic=3227692](https://support.google.com/webdesigner/topic/3181123?hl=en&ref_topic=3227692)

**SCULPTRIS**

<http://pixologic.com/sculptris/>

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**Software for students**

Autodesk supports the student community by providing the tools you need to create your next 3D project and get prepared for academic and career success.

<http://www.autodesk.com/education/student-software>

<http://www.autodesk.com/education/getting-started>

<http://digitalsteam.autodesk.com/>

**Copyright**

**Resource page:**

<http://www.basearts.com/curriculum/Res.Copyright.htm>

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**U.S. Copyright Office**

<http://www.copyright.gov>

What is **Creative Commons**? Creative Commons is a nonprofit organization that enables the sharing and use of creativity and knowledge through free legal tools. Our free, easy-to-use [copyright licenses](#) provide a simple, standardized way to give the public permission to share and use your creative work — on conditions of your choice. CC licenses let you easily change your copyright terms from the default of “all rights reserved” to “[some rights reserved](#).” Creative Commons licenses are not an alternative to copyright. [They work alongside copyright](#) and enable you to modify your copyright terms to best suit your needs.

**Creative Commons**

<http://creativecommons.org/>  
<http://creativecommons.org/about>  
[http://mirrors.creativecommons.org/movingimages/webm/WannaWorkTogether\\_480p.webm](http://mirrors.creativecommons.org/movingimages/webm/WannaWorkTogether_480p.webm)

<b>Week 26</b>	3.3	<b>Lab:</b>  <b>Sketchbook:</b>  <b>Project/Assignment (s) :</b>  <b>Consolidate/Organize</b>  <b>- Derivative Works</b> <b>- Animations</b>  <b>Vocabulary:</b>  <b>Presentations/Field Trips /Events:</b>  <b>Santa Rosa Junior College :</b> Faculty Exhibit TUESDAY - Depending on Weather
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**Light Goes On: An Unbelievable 700 Frame Stop Motion Light Painting Animation**  
<http://petapixel.com/2013/10/28/light-goes-amazing-stop-motion-light-painting-animation-darren-pearson/>

**Artist :**  
**Ai Weiwei**  
[http://www.moma.org/collection/artist.php?artist\\_id=34722](http://www.moma.org/collection/artist.php?artist_id=34722)

**Adobe TV -Flash -Animation Tech Resources**  
  
<http://tv.adobe.com/product/flash/>  
<http://tv.adobe.com/product/flash/episode/most-viewed/playlist/>  
  
**Actionscript:**  
<http://tv.adobe.com/watch/digital-design/actionscript-3-101/>

## FLASH CS3 - JOHN SHUMAN

<http://tv.adobe.com/watch/flash-in-a-flash/episode-1/>  
<http://tv.adobe.com/watch/flash-in-a-flash/episode-2/>  
<http://tv.adobe.com/watch/flash-in-a-flash/episode-3/>  
<http://tv.adobe.com/watch/flash-in-a-flash/episode-4/>  
<http://tv.adobe.com/watch/flash-in-a-flash/episode-5/>  
<http://tv.adobe.com/watch/flash-in-a-flash/episode-6/>

## FLASH -CS 4

<http://tv.adobe.com/watch/learn-flash-professional-cs4/getting-started-01-understanding-flash/>  
  
<http://tv.adobe.com/watch/digital-design/getting-started-01-understanding-flash/>  
<http://tv.adobe.com/watch/digital-design/getting-started-02-understanding-flash-file-types/>  
<http://tv.adobe.com/watch/digital-design/getting-started-03-exploring-the-flash-interface/>  
<http://tv.adobe.com/watch/digital-design/getting-started-04-setting-up-workspaces/>  
<http://tv.adobe.com/watch/digital-design/getting-started-05-using-the-drawing-tools/>  
<http://tv.adobe.com/watch/digital-design/getting-started-06-object-and-merge-drawing/>  
<http://tv.adobe.com/watch/digital-design/getting-started-07-understanding-symbols/>  
<http://tv.adobe.com/watch/digital-design/getting-started-08-working-with-bitmap-graphics/>  
<http://tv.adobe.com/watch/digital-design/getting-started-09-working-with-sound/>  
<http://tv.adobe.com/watch/digital-design/getting-started-10-working-with-video/>  
<http://tv.adobe.com/watch/digital-design/getting-started-11-understanding-tweens/>  
<http://tv.adobe.com/watch/digital-design/getting-started-12-creating-shape-tweens/>  
<http://tv.adobe.com/watch/digital-design/getting-started-13-creating-motion-tweens/>  
<http://tv.adobe.com/watch/digital-design/getting-started-14-using-the-motion-editor/>  
<http://tv.adobe.com/watch/digital-design/getting-started-15-working-with-motion-presets/>  
<http://tv.adobe.com/watch/digital-design/getting-started-16-animating-bones/>  
<http://tv.adobe.com/watch/digital-design/getting-started-17-actionscript-30/>  
<http://tv.adobe.com/watch/digital-design/getting-started-18-building-an-application/>  
<http://tv.adobe.com/watch/digital-design/getting-started-19-creating-a-flash-web-movie/>  
  
<http://tv.adobe.com/watch/digital-design/creating-motion-tweens-part-1/>  
<http://tv.adobe.com/watch/digital-design/creating-motion-tweens-part-2/>  
  
<http://tv.adobe.com/watch/digital-design/animation-basics-episode-27/>

## FLASH -CS 5

<http://tv.adobe.com/watch/digital-design-cs5/getting-started-gs-what-is-flash-professional-cs5/>

## FLASH - VIDEO CODECS

<http://tv.adobe.com/watch/flash-411/video-crash-course/>  
<http://tv.adobe.com/watch/flash-411/video-encoding-basics/>

Week  
27

3.10

Please Read :

***Your Artist Statement: Explaining the Unexplainable,***  
**Alan Bamberger - <http://www.arthbusiness.com/artstate.html>**

**In photoshop in a font of your choice:**

- Artist Statement- **first drafts due by Friday end of the 2nd hour.**

**Project/Assignment (s) :**

- Derivative Works
- Animations

**Vocabulary:**

ARTICULATE- **look it up**

**Presentations/Field Trips /Events:**

TRADEMARK AND COPYRIGHT ATTORNEY SPEAKING TO 3/4 PERIOD AQ  
SPECIALTY CLASSES. - **THURS.**

*Sonoma County Museum:  
Camellia Has Fallen, Contemporary Artist Reflect on the Jeju Uprising*

Your **Artist Statement:** *Explaining the Unexplainable,*  
Alan Bamberger - <http://www.artbusiness.com/artstate.html>

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**NY TimesGuest Post | Who Are You Online? Considering Issues of Web Identity**

By KELLY SCHRYVER

In this post we celebrate Digital Learning Day by exploring issues around online identity and expression,  
with help from both Common Sense Media resources and materials from The New York Times">

**PDN: The Perks of Collaboration**

<http://www.basearts.com/curriculum/PDF/Readings/photocollected/PDN.The%20Perks%20of%20Collaboration.pdf>



<b>Week 28</b>	3.17-3.23	<b>SPRING BREAK</b>	
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<b>SHOWCASE -</b>			
<b>THURSDAY NIGHT 6-9PM APRIL 3RD</b>			
<b>MANDATORY ATTENDANCE - ATTENDANCE WILL BE TAKEN</b>			

<u>KOED Spark: <b>Sanjay Patel</b> - YouTube</u> <a href="http://www.youtube.com/watch?v=NiXHoKQ9d7Q">www.youtube.com/watch?v=NiXHoKQ9d7Q</a> Aug 3, 2010 – Spark catches up with Pixar animator <b>Sanjay Patel</b> on the occasion of the Oakland Museum of California exhibit Pixar: 25 Years of Animation, ...			
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<b>Week 29</b>	3.24	<b>SHOWCASE PREPARATIONS -</b> EVERYONE HAS PROMO, ANIMATIONS AND ZOETROPES  <b>Animations</b> <ul style="list-style-type: none"><li>- To Beginning Showcase Animations Folder</li><li>- PSD and GIF</li><li>- TITLE SCREEN + Name</li></ul> <b>Promo Compositions</b> <ul style="list-style-type: none"><li>- 8.5x11 @ 300</li><li>- 3-4 Best Works</li><li>- Name / Titles / Assignment References</li></ul>	
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**READING:**

**UPDATES TO THE BLOG:**

<http://blog.basearts.com>

**The New Aesthetic** - JAMES BRIDLES BLOG

<http://shorttermmemoryloss.com/portfolio/project/the-new-aesthetic/>

**SRHS 140 Years - Celebration**  
**Sunday 1-4 pm**

**Week**  
**30**

3.31

**SHOWCASE PREPARATIONS -**  
EVERYONE HAS PROMO, ANIMATIONS AND ZOETROPES

**Animations**

- To Beginning Showcase Animations Folder
- PSD and GIF
- TITLE SCREEN + Name

**Promo Compositions**

- 8.5x11 @ 300
- 3-4 Best Works
- Name / Titles / Assignment References

**SHOWCASE - THURSDAY April 3 - 6-9PM**  
**MANDATORY ATTENDANCE**

**Week**  
**31**

4.7

**Lab:**

**Sketchbook:**

Reflections on Showcase  
Critique / Reflection /Corrections

**Projects/Assignments:**

**Artquest @ 20 Themes**

- Place in Sketchbook
- 5 Submissions

**AQ DIGITAL ARTS LOGO**

- 2nd Round Crit
- DUE Wed / Thurs.

**5 Cs**

- Composition
- Content / Concept
- Craftsmanship
- Connections to theme
- Creativity

**ADOBE RESOURCES**

**Design principles**

[http://basearts.com/curriculum/ADOBE/design\\_principles.pdf](http://basearts.com/curriculum/ADOBE/design_principles.pdf)

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**ILLUSTRATOR** - <http://basearts.com/curriculum/ADOBE/Illustrator/>  
**PHOTOSHOP** - <http://basearts.com/curriculum/ADOBE/Photoshop/>

**Personal Portfolios** - - review[http://basearts.com/curriculum/ADOBE/howto\\_plan\\_portfolio.pdf](http://basearts.com/curriculum/ADOBE/howto_plan_portfolio.pdf)

Organizing work for Anthology -

- Select works that match themes
- Name.Title.PSD or

[HTML / CSS - http://basearts.com/curriculum/ADOBE/HTML&CSS/HTML/CSS](http://basearts.com/curriculum/ADOBE/HTML&CSS/HTML/CSS)  
[DREAMWEAVER - http://basearts.com/curriculum/ADOBE/Dreamweaver/DREAMWEAVER](http://basearts.com/curriculum/ADOBE/Dreamweaver/DREAMWEAVER)**Bill Cunningham | At Face Value**<http://www.nytimes.com/video/fashion/10000002808619/bill-cunningham-at-face-value.html>**Scott McCloud** - <http://scottmccloud.com/>Web Comics <http://scottmccloud.com/1-webcomics/index.html>

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**John Maeda**<http://www.maedastudio.com/><http://dbn.media.mit.edu/><http://www.maedastudio.com/indexold.html><http://acg.media.mit.edu/people/maeda/>**VIDEO: The World's Biggest Tetris Game**

The Drexel University professor Frank Lee and his team hacked into the lighting system of a 29-story skyscraper in Philadelphia to play Tetris on the building's facade.

<http://nyti.ms/1mPegpk>**Week 32**

4.14

**Lab:****Sketchbook:**Reflections on Showcase  
Critique / Reflection /Corrections**Projects/Assignments:****Artquest @ 20 Themes**

- Place in Sketchbook
- 5 Submissions

**AQ DIGITAL ARTS LOGO**

- 2nd Round Crit
- DUE Wed / Thurs.

**Personal Portfolios** - - review[http://basearts.com/curriculum/ADOBE/howto\\_plan\\_portfolio.pdf](http://basearts.com/curriculum/ADOBE/howto_plan_portfolio.pdf)**Organizing work for Anthology -**

- Select works that match themes
- **SUBMIT 5 FILES MINIMUM**

**Adobe Resources:****Bitmap and vector images**[http://basearts.com/curriculum/ADOBE/bitmap\\_vector\\_images.pdf](http://basearts.com/curriculum/ADOBE/bitmap_vector_images.pdf)**Foundations of Design and Print Production**[http://basearts.com/curriculum/ADOBE/visual\\_design\\_cc\\_introduction.pdf](http://basearts.com/curriculum/ADOBE/visual_design_cc_introduction.pdf)



- Name.Title.PSD or

**Siggraph** - International Conference and Exhibition on Computer Graphics and Interactive Techniques,

<http://s2014.siggraph.org/>

<http://en.wikipedia.org/wiki/SIGGRAPH>

**Submit your work!**

<http://s2014.siggraph.org/submitters/submitters>

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History of Digital Art @ the University of Denver

<http://www.artelectronicmedia.com/group/a-history-of-digital-art-university-of-denver>

<b>Week 33</b>	4.21	<b>Lab:</b>  <b>Sketchbook:</b>  <b>Projects/Assignments:</b>  <b>AQ Beginning Dance Showcase Event Poster Design</b> - 1st Draft reveiw / crit Monday  <b>AQ DIGITAL ARTS LOGO</b> -FINALS - this week  <b>Anthology -</b> - Select/create works that adress themes of past 19 yrs. - <b>SUBMIT 5 FILES MINIMUM</b> - Name.Title.PSD or  <b>Personal Portfolios</b> - - review <a href="http://basearts.com/curriculum/ADOBE/howto_plan_portfolio.pdf">http://basearts.com/curriculum/ADOBE/howto_plan_portfolio.pdf</a>	<b>Visiting Artist</b>  <b>Jillian Tamaki</b> <a href="http://jilliantamaki.com/illustration/">http://jilliantamaki.com/illustration/</a>  Visiting Artists - Last Year:  <b>LENNIE MOORE</b> <a href="http://lenniemoore.com/home.html">http://lenniemoore.com/home.html</a>
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**PSYCHO DONUTS**

<http://www.pscho-donuts.com/>

**ENTER ORDER ON SIGN UP SHEET - \$ 2.00**

<b>Week 34</b>	4.28	<b>Lab</b>  <b>AQ Beginning Dance Showcase Event Poster Design</b>  - Poster FINALS  -Post Card / Announcement Card   <b>Anthology -</b>	
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- Select/create works that address themes of past 19 yrs.
- SUBMIT 5 FILES MINIMUM
- Name.Title.PSD or

### **Presentations/Field Trips /Events:**

**Tuesday - 4.29 -8am - 6pm - San Jose Tech Museum or Innovation and San Jose Museum of Contemporary Art**

### **WEB RESOURCES**

**Tech Museum of Innovation / San Jose Museum of ART**

<http://www.thetech.org/>

<http://www.thetech.org/plan-your-visit/galleries>

<http://www.thetech.org/learning/online-learning-fun>

**San Jose Museum of Art**

<http://www.sjmusart.org/>

<http://www.sjmusart.org/initial-public-offering> - Current Exhibition

### **NEW - Animation Resources**

<http://basearts.com/curriculum/Res.Animation.htm>

### **NEW - Adobe Resources**

<http://www.basearts.com/curriculum/Res.Adobe.htm>

### **NEW - Design Resources**

<http://basearts.com/curriculum/Res.Design.htm>

### **FLASH RESOURCES**

<http://tv.adobe.com/product/flash/>

<http://tv.adobe.com/product/flash/episode/most-viewed/playlist/>

### **Actionscript:**

<http://tv.adobe.com/watch/digital-design/actionscript-3-101/>

### **FLASH CS3 - JOHN SHUMAN**

<http://tv.adobe.com/watch/flash-in-a-flash/episode-1/>

<http://tv.adobe.com/watch/flash-in-a-flash/episode-2/>

<http://tv.adobe.com/watch/flash-in-a-flash/episode-3/>

<http://tv.adobe.com/watch/flash-in-a-flash/episode-4/>

<http://tv.adobe.com/watch/flash-in-a-flash/episode-5/>

<http://tv.adobe.com/watch/flash-in-a-flash/episode-6/>

### **FLASH -CS 4**

<http://tv.adobe.com/watch/learn-flash-professional-cs4/getting-started-01-understanding-flash/>

<http://tv.adobe.com/watch/digital-design/getting-started-01-understanding-flash/>

<http://tv.adobe.com/watch/digital-design/getting-started-02-understanding-flash-file-types/>  
<http://tv.adobe.com/watch/digital-design/getting-started-03-exploring-the-flash-interface/>  
<http://tv.adobe.com/watch/digital-design/getting-started-04-setting-up-workspaces/>  
<http://tv.adobe.com/watch/digital-design/getting-started-05-using-the-drawing-tools/>  
<http://tv.adobe.com/watch/digital-design/getting-started-06-object-and-merge-drawing/>  
<http://tv.adobe.com/watch/digital-design/getting-started-07-understanding-symbols/>  
<http://tv.adobe.com/watch/digital-design/getting-started-08-working-with-bitmap-graphics/>  
<http://tv.adobe.com/watch/digital-design/getting-started-09-working-with-sound/>  
<http://tv.adobe.com/watch/digital-design/getting-started-10-working-with-video/>  
<http://tv.adobe.com/watch/digital-design/getting-started-11-understanding-tweens/>  
<http://tv.adobe.com/watch/digital-design/getting-started-12-creating-shape-tweens/>  
<http://tv.adobe.com/watch/digital-design/getting-started-13-creating-motion-tweens/>  
<http://tv.adobe.com/watch/digital-design/getting-started-14-using-the-motion-editor/>  
<http://tv.adobe.com/watch/digital-design/getting-started-15-working-with-motion-presets/>  
<http://tv.adobe.com/watch/digital-design/getting-started-16-animating-bones/>  
<http://tv.adobe.com/watch/digital-design/getting-started-17-actionscript-30/>  
<http://tv.adobe.com/watch/digital-design/getting-started-18-building-an-application/>  
<http://tv.adobe.com/watch/digital-design/getting-started-19-creating-a-flash-web-movie/>

<http://tv.adobe.com/watch/digital-design/creating-motion-tweens-part-1/>  
<http://tv.adobe.com/watch/digital-design/creating-motion-tweens-part-2/>

<http://tv.adobe.com/watch/digital-design/animation-basics-episode-27/>

## FLASH - CS 5

<http://tv.adobe.com/watch/digital-design-cs5/getting-started-qs-what-is-flash-professional-cs5/>

## FLASH - VIDEO CODECS

<http://tv.adobe.com/watch/flash-411/video-crash-course/>  
<http://tv.adobe.com/watch/flash-411/video-encoding-basics/>

**Week  
35**

5.5

**Lab:**

**Sketchbook:**  
**YES**

**Project/Assignment (s) :**

**Review - AQ Anthology - 5 Submissions**

**Contin... Personal Portfolio Collections**

**Vocabulary:**

**Principles of Animation -NEW Animation Resources**  
<http://www.basearts.com/curriculum/Res.Animation.htm>

**Presentations/Field Trips /Events:**

Tuesday May 7th - 4th Period

**Visiting Artist and Writer**

**Mariko Tamaki and Jillian Tamaki**

<http://jilliantamaki.com/illustration/>

Thursday

**SRJC - Student Show 2014**

**Robin Rhode**

<http://www.youtube.com/watch?v=9cVHtwuAm0E>

<http://www.youtube.com/watch?v=RdkcsKv7vdw>

<http://www.youtube.com/watch?v=h8iic5IIIn4s>

Check the [blog.basearts.com](http://blog.basearts.com) !

Current cover of eflux journal ( <http://www.e-flux.com/issues/55-may-2014/> )- online art journal of contemporary art... just an fyi



**Week  
36**

5.12

**Lab:**

**Sketchbook:**

**Project/Assignment (s) :**

**Anthology -**

- Select/create works that adress themes of past 19 yrs.
- SUBMIT 5 FILES MINIMUM
- Name.Title.PSD or

**Personal Portfolio Collections -**

**Create / PDF presentations for posting to our site:**

<http://www.artquestonline.org/digitalarts2014/beginning/>

**Vocabulary:**

**Principles of Animation -NEW Animation Resources**

<http://www.basearts.com/curriculum/Res.Animation.htm>

**Presentations/Field Trips /Events:**

**Thursday:**

**Sonoma County Museum : Outside/Inside**

**Thursday: Pop Up exhibition** featuring emerging artists

Todd Barricklow, <http://tod3d.com/>

Judy Kennedy,  
[https://www.facebook.com/yarnbombing/posts/10151430967848876 ?](https://www.facebook.com/yarnbombing/posts/10151430967848876?)

Bud Snow, <http://www.doyouknowbudsnow.net/>

and

Carlos de Villasante <http://www.carlosdevillasante.com/>

**Animators and Sources:**

Jessica Abel  
Matt Madden

Marijane Satrapi  
Chris Ware  
Tom Gauld  
Bryan Lee O'Malley

Asofterworld.com

Horne Coureau

**Week  
37**

5.19

**Project/Assignment (s) :**

**Anthology -**

- Select/create works that adress themes of past 19 yrs.
- SUBMIT 5 FILES MINIMUM
- Name.Title.PSD or

**Personal Portfolio Collections -**

**Create / PDF presentations for posting to our site:**

<http://www.artquestonline.org/digitalarts2014/beginning/>

**Presentations/Field Trips /Events:**

**SPECIAL RECOGNITION FOR ANIMAL HERO ADULTS**

The Animal Hero Kids Awards are excited to announce the following 2013 awards to Animal Hero Adults who by their lifestyles, work, and advocacy serve as roles models for Animal Hero Kids in promoting kindness for all.

### Animal Hero Compassionate Entrepreneur Award

Recognizes an individual whose business philosophy incorporates and demonstrates a commitment to compassion for all beings.

#### Russell Simmons



Russell Simmons is recognized for proving that remaining aware of the needs of other animals and society can coexist with extraordinary business success. His commitment to compassion has profoundly affected modern culture and his influence on future leaders to practice kindness to all will be felt for generations and generations to come.

#### ADOBE RESOURCES :

<http://basearts.com/curriculum/ADOBE/>  
<http://basearts.com/curriculum/Res.Adobe.htm>

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Interactive Design Syllabus - <http://basearts.com/curriculum/ADOBE/~InteractiveDesignSyllabus/>

Web Design Syllabus - <http://basearts.com/curriculum/ADOBE/~WebDesignSyllabus/>

Design and Print Production - <http://basearts.com/curriculum/ADOBE/~DesignandPrintProductionSyllabus/>

Video Production - <http://basearts.com/curriculum/ADOBE/~VideoProductionSyllabus/>

Week 38	5.26	<b>Final Projects - Presentations / Submissions</b>  ----- <b>Final - Test is here:</b>
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<http://basearts.com/artquest/spring2014/DigitalArteFinal2014.html>

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**Presentations/Field Trips /Events:**

**Sonoma County Museum : From Hogarth to Hundertwasser:**

**A Passion for Prints**, This exhibition features a rich collection of fine art prints dating from the fifteenth century to the present including work by Albrecht Durer, William Hogarth, Wassily Kandinsky, Hundertwasser and Francisco Zuniga. It reflects the passions of a Sonoma County collector who has acquired prints for more than six decades.

**Years Event Photos:**

<http://www.basearts.com/artquest/events/2014/>

AQ Digital Arts Field Trip - Tech Museum of Innovation/San Jose Museum of Art :

<http://www.basearts.com/artquest/events/2014/AQDASanJose2014/>

Spring Showcase:

<http://www.basearts.com/artquest/events/2014/springshowcase/>

Sonoma County Museum - Inside/Outside:

<http://www.basearts.com/artquest/events/2014/sonomacountymuseum/>

Life Drawing with Dance :

<http://www.basearts.com/artquest/events/2014/dancedrawing/>